

Ancient Village Models

Shared by: [author and school/organization]

Specialized tools/technology used:	Experience level required:
3D printing hand construction (craft materials, found materials)	beginner

Grade Level (of this example): middle school

Topic/Content Standards (for this example): History: How people lived in early civilizations in Middle East

Summary of Project:

This is a group project. The students chose a town from Ancient Times in the designated region. They researched it and came up with a general layout and listed the types of structures and areas that would be there. They create a buildable layout which emphasizes important structures and doesn't repeat common ones like houses. Students each take a different part of the village and make the structures. Students present their work to the class and describe how the things they create represent the actual structures.

Another part of the project involves reading literature from the time (Bible passages) and acting out the roles.





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